

Application

Recessed wall luminaire with asymmetric forward throw light distribution. The specially designed optics in this luminaire allow for superior illumination of ground surfaces at an extremely low mounting height. Separate installation housing allows for seamless coordination into construction and easy maintenance.

Materials

Luminaire housing constructed of die-cast aluminum marine grade, copper free ($\leq 0.3\%$ copper content) A360.0 aluminum alloy
Clear safety glass with optical texture
Reflector made of pure anodized aluminum
Silicone applied robotically to casting, plasma treated for increased adhesion
High temperature silicone gasket
Mechanically captive stainless steel fasteners
Stainless steel helicoils
Stainless steel screw clamps
Composite installation housing

NRTL listed to North American Standards, suitable for wet locations
Protection class IP65
Weight: 1.7 lbs

Electrical

Operating voltage 120-277VAC
Minimum start temperature -30°C
LED module wattage 7.2W
System wattage 8.8W
Controlability 0-10V, TRIAC, and ELV dimmable
Color rendering index $Ra > 80$
Luminaire lumens 493 lumens (4000K)
LED service life (L70) 60,000 hours

LED color temperature

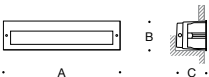
2700K - Product number + **K27**
3000K - Product number + **K3 (EXPRESS)**
3500K - Product number + **K35**
4000K - Product number + **K4 (EXPRESS)**

BEGA can supply you with suitable LED replacement modules for up to 20 years after the purchase of LED luminaires - see website for details

Finish

All BEGA standard finishes are matte, textured polyester powder coat with minimum 3 mil thickness.

Available colors Black (BLK) White (WHT) RAL:
 Bronze (BRZ) Silver (SLV) CUS :



LED recessed wall luminaires · asym. forward throw				
	LED	A	B	C
24 064	7.2 W	10 1/8	2 3/4	5

Type:
BEGA Product:
Project:
Modified:



Fully enclosed luminaire with installation housing ensures seamless integration and weathertight operation.

Available options

FSC Fusing
FFRO Factory fixed reduced output
See individual accessory spec sheet for details.

